

LUCAS

Bouwmeester

Junior Software Developer

Details

Netherlands

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Links

[Portfolio](#)

[GitHub](#)

Skills

HTML



CSS



SCSS (SASS)



JavaScript



Designing



Languages

Dutch



English



Sign Language (NmG)



Sign language (NGT)



Profile

My name is Lucas, and my focus is frontend development. I recreate striking designs in CSS/ SCSS. During projects, I am often the designer of the team, and I oversee the UI/UX. This is why I am looking for an internship where I can build special web applications especially focused on UX.

Education

MBO 4 - Software Development, Grafisch Lyceum
Rotterdam, Rotterdam

SEPT 2024 — JUL 2026

The duration of the study is 3 years, of which 2 years are theoretical.

Projects

Frontend interface "Gachiakuta"
"UNFINISHED!"

Type: Own project

Collaboration: Individual

Short description: An interface for a custom idea for a fighting game based on the manga/anime "Gachiakuta."

Techniques: HTML/CSS/JS

Weblink: <https://101716.stu.sd-lab.nl/portfolio/projects/GACHIAKUTA/>

GitHub link: <https://github.com/Lucas-Bouwmeester/GACHIAKIUTA>

Employment History

Stock clerk, Albert Heijn Wielwijk, Dordrecht
MAR 2023 – MAR 2026

Restocking and various tasks. Those tasks include:

- Helping customers
- Checking on expiration dates
- Opening/closing the store
- Unloading the truck
- Sorting cargo

Shift Leader, Albert Heijn Wielwijk, Dordrecht
MAR 2026 – PRESENT

Leading stockers and carrying responsibilities: Those responsibilities include:

- Fixing problems for customers
- Make sure the shifts go smoothly
- Opening/closing the store
- Teaching new hired stockers
- Supporting stockers in general